

City of Annapolis

*160 Duke Of Gloucester Street
Annapolis, MD 21401*



Standing Committee Minutes

Tuesday, September 15, 2015

7:30 PM

**Mayor John T. Chambers, Jr.
City Council Chambers**

**Housing and Human Welfare / Housing and
Community Development**

1. Call To Order

Chairman Kirby called the meeting to order at 7:31 p.m.

Roll Call

Present: 2 - Alderman Budge and Alderman Kirby

Absent: 1 - Alderman Littmann

2. Business before Committee

a. Approval of Minutes

[HHW072115](#) Approval of Minutes for the Regular Meeting

Attachments: [July 21, 2015](#)

Alderman Budge moved to approve. Seconded. CARRIED on voice vote.

Aye: 2 - Alderman Budge and Alderman Kirby

Absent: 1 - Alderman Littmann

b. Appointments and Reappointments to Committees

[AP-40-15](#) The Reappointment of Jess L. Pachler to the Education Commission

Attachments: [Reappointment Letter/ Resume](#)

Alderman Budge moved to recommend favorably. Seconded. CARRIED on voice vote.

Aye: 2 - Alderman Budge and Alderman Kirby

Absent: 1 - Alderman Littmann

3. General Discussion

[ID-426-15](#) Stanton Center- Increase Door Replacement for 60,000 to 80,000

Chief of Community Development Wellman gave a brief overview of the discussion topic and answered questions from the committee.

Alderman Budge moved to approve the increase of the allocation from 60,000 to 80,000. Seconded. CARRIED on voice vote.

Aye: 2 - Alderman Budge and Alderman Kirby

Absent: 1 - Alderman Littmann

[ID-427-15](#) CDBG Application for FY 2017

Chief of Community Development Wellman gave a brief overview of the discussion topic and answered questions from the committee.

This Informational Item was presented

[ID-428-15](#)

CDBG Schedule for FY 2017

Chief of Community Development Wellman gave a brief overview of the discussion topic and answered questions from the committee.

This Informational Item was presented

4. Adjournment

Upon motion duly made, seconded and adopted, the meeting was adjourned at 7:43 p.m.

**Cyndi Gaines
City Council Associate**