

Off-Street Parking Occupancy – City Garages

Hillman Garage

Revenue Type		Parker Group	Current Occupancy								
			Vol	Weekday		Weeknight		Wknd Day		Wkend Eve	
				%	#	%	#	%	#	%	#
Transient		Weekday	326	44%	144						
Transient Validation		Weekday	138	44%	61						
Transient		Weeknight	111			80%	89				
Transient		Weekend	314					55%	173		
Transient Validation		Weekend	79					55%	43		
Transient		Wkend Eve	416							80%	333
Monthly		City	184	43%	80	3%	5	3%	5	3%	5
Monthly		7a -7p	56	71%	40	11%	6	4%	2	2%	1
Monthly		24/7	121	73%	88	10%	12	9%	11	7%	9
Total				92%	413	25%	112	52%	234	77%	348
		Total Spaces:	450								

Note

Evening and Weekend occupancy levels fluctuate significantly depending on weather and events.

Gotts Court Garage

		Current Occupancy								
Revenue Type	Parker Group	Vol	Weekday		Weeknight		Wknd Day		Wkend Eve	
			%	#	%	#	%	#	%	#
Transient	Weekday	472	43%	203						
Transient Validation	Weekday	90	43%	39						
Transient	Weeknight	84			80%	67				
Transient	Weekend	463					55%	255	0%	
Transient Validation	Weekend	79					55%	43		
Transient	Wkend Eve	119							80%	95
Monthly	City	36	14%	5	14%	5	14%	5	14%	5
Monthly	7a -7p	99	70%	69	6%	6	2%	2	1%	1
Monthly	24/7	117	74%	87	10%	12	9%	11	8%	9
Total			75%	403	17%	90	59%	316	20%	110
	Total Spaces:	540								

Note

Evening occupancy levels are significantly higher during events along West Street (ex: Ram's Head).

Weekday occupancy levels are significantly higher during MD Legislative session.

Knighton Garage

Revenue Type		Parker Group	Current Occupancy								
			Vol	Weekday		Weeknight		Wknd Day		Wkend Eve	
				%	#	%	#	%	#	%	#
Transient		Weekday	158	38%	60						
Transient Validation		Weekday	15	40%	6						
Transient		Weeknight	17			80%	14				
Transient		Weekend	128					31%	40		
Transient Validation		Weekend	19					31%	6		
Transient		Wkend Eve	121							80%	97
Monthly		City	23	17%	4	9%	2	4%	1	0%	0
Monthly		7a -7p	86	59%	51	5%	4	1%	1	1%	1
Monthly		24/7	56	75%	42	21%	12	16%	9	14%	8
Total				59%	163	11%	32	20%	57	38%	106
		Total Spaces:	278								